



VICTOR LIN

DIGITAL COMPOSITING

Contact

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Skills

- ◆ **Softwares**
 - Maya / Nuke / ZBrush / Substance Painter
 - Marmoset Toolbag / Adobe After Effects
 - Unreal Engine / Houdini / Davinci Resolve
 - Photoshop / Mocha
- ◆ **Renderer**
 - Arnold / Renderman / Mantra
- ◆ **Systems**
 - Windows / Linux / Mac OS
- ◆ **Language Skills**
 - Chinese / English

Strengths

- Compositing
- Lighting
- Look Development
- Environment Art
- World Building
- 3D Modeling (Hard Surface & Organic)
- Real-time Rendering & Optimizations

- Goal driven
- Communication
- Organized
- Leadership
- Composition and framing
- Creative
- Teamwork

Experience

- ◆ **Compositor**
Crafty Apes LLC - Atlanta, GA (Jun 2022 - Present)
Blue/green screen keying, tracking, CG integration, DMP background extension
 - Thunderbolts*, A Family Affair, The Exorcist: Believer, Gen V and more
- ◆ **Compositor**
The Whiskytree Southern Corporation - Alpharetta, GA
(May 2024 - Jan 2025)
Utilize CG elements and CG integration tasks
- ◆ **Freelance Compositor - Echo 3 (Apple TV)**
Self-employed - Atlanta, GA (Jul 2022 - Oct 2022)
Hired by Wise Reflection, Inc. to deliver VFX shots for Echo 3 Season 1, Episode 1, "Flyaway," and 6, "Habeas Thumpus"
- ◆ **2D Compositing Intern**
Hinge - Portland, OR (Jun 2021 - Dec 2021)
Internship, compositing for Hy-Vee H House commercial and What We Do In The Shadows S3 episode 7 "The Siren." Also helped out with rotoscoping and setting up project files
- ◆ **Head Motion Graphic Designer / Video Editor**
Whatsmedia Inc. - Taipei, Taiwan (Feb 2019 - Jul 2019)
Working at an advertising agency as Motion Graphic Designer and Video Editor for multiple clients and government projects in Taiwan

Education

- ◆ **Savannah College of Art and Design** (2019 - 2022)
Pursuing M.F.A. in Visual Effects
Savannah, GA
- ◆ **Shih Hsin University** (2013 - 2016)
B.A. in Department of Radio, Television and film
- (Division of Film)
Taipei, Taiwan

Collaborative Projects

- ◆ **Matte Painting/ Environment**
SCAD x The Mill - Savannah, GA (Mar 2021)
Worked on matte painting and Unreal Engine environment for a mock commercial in The Mill's collaborative mentorship class

Academic Achievement

- ◆ **Graduate Achievement Honor Scholarship**
Savannah College of Art and Design (2019-2022)